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Ligos MediaRig Selected for Sony's Sonaps Production System

Ligos MPEG Encoder Integrated into Sony's Unique Server-Based Network Production System for News and Sports

San Francisco, CA - (August 24, 2004) Ligos Corporation today announced that the latest version of their MediaRig™ Core has been integrated for MPEG encoding into Sony's new Sonaps™ production system. Sonaps is a highly effective, all-digital server-based production solution that scales from smaller news operations to large central broadcast stations. MediaRig Core is a powerful SDK (Software Development Kit) that provides professional and broadcast video system developers the ability to add real-time broadcast MPEG encoding, transcoding and decoding functionality to their digital media systems.

"As a leader in server-based solutions for the newsroom environment, it was a logical step for us to create Sonaps based on the best technologies to make news operations faster, better, easier and more cost-effective," said Yasukazu Suguri, General Manager, Contents Creation System Solutions Divisions, Sony Corporation Professional Solutions Network Company.

"It was precisely for innovative systems such as Sonaps that we have developed our enhanced MPEG encoding technology," said Mark Koziol, President and CEO of Ligos Corporation. "MediaRig Core was designed from the ground up to enable professional and broadcast system developers to take advantage of the price and performance of general purpose platforms, and of the flexibility of software. At the same time, our focus on quality and reliability has given us a unique ability to meet the expectations of partners such as Sony, and we're very excited to be working with them."

Available for licensing through the Ligos Partner Program, MediaRig Core includes software components and an API (Application Programming Interface) that enable developers to add custom MPEG encoder and transcoder functionality into their systems. By using a host-based processing approach, MediaRig-enabled platforms can be easily updated as new technologies become important in the broadcast market. It supports multiple channel processing with built-in multiplexing, quality that exceeds that of many hardware encoders, and an I/O plug-in architecture that supports a variety of interfaces including UDP multicast. The latest version adds advanced tools such as dual pass for enhancing video quality, support for ATSC and DVB broadcast standards, and simultaneous output of high-quality streams and alternate format/bitrate proxy streams. Broadcast and professional video system developers interested in previewing MediaRig Core are invited to visit Ligos at the IBC2004 Exhibition at the RAI in Amsterdam, September 10 - 14, 2004 at Stand 1.132.

About Ligos

Headquartered in San Francisco, California, Ligos Corporation is a leading worldwide provider of software-based video processing technology. Since 1997, Ligos has been at the forefront of video compression, delivering real-time software codecs and video tools designed to run on standard platforms. For more information on Ligos Corporation, its products or licensing, visit www.ligos.com.

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